

2000/03 GB Fonts

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Abstract

Some fonts for the Gameboy, Gameboy Pocket and Gameboy Color.

1 Project characteristics

Project code	2000/03
Project name	GB Fonts
Started	27.09.00
Ended	not yet
Version/release	1/1
Used tools and libraries	Harry Mulder's Tile Editor
Runs on platform	Gameboy

2 Army

! " # \$ % & ' () * + , - /
0 1 2 3 4 5 6 7 8 9 : ; < = > ?
@ A B C D E F G H I J K L M N O
P Q R S T U V W X Y Z [\] ^ _
` a b c d e f g h i j k l m n o
p q r s t u v w x y z { | } ~ ©

He l l o W o r l d !

How a r e y o u ?

Figure 1: army.gbr

3 Computer 1

```
! " # $ % & ' ( ) * + , - . /
0 1 2 3 4 5 6 7 8 9 : ; < = > ?
@ A B C D E F G H I J K L M N O
P Q R S T U V W X Y Z [ \ ] ^ _
` a b c d e f g h i j k l m n o
p q r s t u v w x y z { | } ~ ©
```

He l l o Wo r l d !

Ho w a r e y o u ?

Figure 2: computer1.gbr

4 Computer 2

```
! " # $ % & ' ( ) * + , - . /
0 1 2 3 4 5 6 7 8 9 : ; < = > ?
@ A B C D E F G H I J K L M N O
P Q R S T U V W X Y Z [ \ ] ^ _
` a b c d e f g h i j k l m n o
p q r s t u v w x y z { | } ~ ©
```

He l l o Wo r l d !

Ho w a r e y o u ?

Figure 3: computer2.gbr

5 Holger

```
! " # $ % & ' ( ) * + , - . /
@ 1 2 3 4 5 6 7 8 9 : ; < = > ?
@ A B C D E F G H I J K L M N O
P Q R S T U V W X Y Z [ \ ] ^ _
` a b c d e f g h i j k l m n o
p q r s t u v w x y z { | } ~ ©
```

Hello World!

How are you?

Figure 4: holger.gbr

6 Karmatrip

```
! " # $ % & ' ( ) * + , - . /
@ 1 2 3 4 5 6 7 8 9 : ; < = > ?
@ A B C D E F G H I J K L M N O
P Q R S T U V W X Y Z [ \ ] ^ _
` a b c d e f g h i j k l m n o
p q r s t u v w x y z { | } ~ ©
```

Hello World!

How are you?

KARMATRIP

Figure 5: karmatrip.gbr

7 Sirius

!"#\$%&'()*+,-./
0123456789:;<=>?
@ABCDEFGHIJKLMNO
PQRSTUVWXYZ[\]^_
'`abcdefghijklmnopq
rstuvwxyz{|}~◎

He l l o W o r l d !

How are you?

Figure 6: sirius.gbr

8 Template

!"#\$%&'()*+,-./
0123456789:;<=>?
@ABCDEFGHIJKLMNO
PQRSTUVWXYZ[\]^_
'`abcdefghijklmnopq
rstuvwxyz{|}~◎

He l l o W o r l d !

How are you?

Figure 7: template.gbr

A List of project files

File Name	Comments
army.gbr	Font like sprayed on boxes and barrels.
COMPUTER1.GBR	A futuristic computer font.
COMPUTER2.GBR	A futuristic computer font.
HOLGER.GBR	A thin and light font.
karmatrip.gbr	The font used for the Karmatrip game.
SIRIUS.GBR	Have seen that font the first time on a Sirius/Victor computer back in the 80's.
TEMPLATE.GBR	A fat font.

Table 2: Project files

B Suppliers

[S1] **Lik-Sang Hong Kong**

www.lik-sang.com/

They offer a large variety of consoles, games, supplies, MP3 and consumer electronics etc. You can get Game Boy programming kits there as well as games which are sold in Japan only. For products see <http://www.lik-sang.com/catalog/default.php>

C Related web pages

[W1] **Gameboy Software Development Kit**
gbdk.sourceforge.net/

C-Compiler for Game Boy. Including library and examples.

[W2] **Harry Mulder (Gameboy)**
www.devrs.com/gb/hmgd/intro.html

Tools for Game Boy development. Tile editor and map editor (former URL: www.casema.net/~hpmulder/).

[W3] **The Files of Team Anthrox (Gameboy)**
www.jps.net/paninaro/

Technical information and tools for Game Boy Color. See the GB documents by PAN.

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